

# DD-E - Distributed Control Systems (DCS)



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## **Short Description**

This manual covers the practical applications of the modern Distributed Control System (DCS). This manual examines all the relevant DCS issues and gives suggestions in dealing with them and, whilst not being by any means exhaustive, provides an excellent starting point for you in working with a DCS.

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## **First Chapter**

**Practical Distributed Control Systems (DCS) for Engineers & Technicians - Introduction to Computer Based Control Systems**

# 1 Introduction to Computer Based Control Systems

*While the fundamental purposes and functions of Instrumentation systems have remained the same from its inception, there is a paradigm shift, over the years, in methodology of measurement, interpretation and control, due to, continuous technological innovations. The introduction of fast and accurate digital technology and components such as analog-to-digital converters, microprocessors and transducers associated with revolutionary advancements in communication technology has replaced natural scale-up versions of manual monitoring and control to highly advanced automated process monitoring and control systems. This chapter introduces the concepts of hardware, software, and communication aspects of computer aided measurement and control systems and discusses techno-commercial benefits of such systems for its application in process industries.*

In this chapter we will learn the following:

- Introduction to computer based measurement and control systems
- Role of computers in process control
- Basic components of computer based measurement and control system
- Architecture of computer based control
- Human Machine Interface (HMI)
- Hardware of computer based process control system
- Interfacing computer system with process
- Economics of computer based system for industrial application

## 1.1 Introduction to computer based measurement and control systems

The industrial revolution has contributed largely in the development of machine based control where machines in process industries were took over the work done by human physical power. The early production processes were natural scale-up versions of the traditional manual practices. These were designed as batch process which later was expanded to continuous processes, resulting in economical and technological benefits. The industrial process control has modernized with modernization of industries. Process control is therefore not a discovery of recent past, but is rather as old as the industry itself. The engineers and designers of process industries always tried to automate the processes as much as possible and to do so, brought in measuring instruments. Thus the need of better instrumentation and automatic control became the dominant reason for better operation of industrial processes. Conversely, the advancement in instrumentation and control contributed to the development of larger and more complex processes, bringing numerous technological and

economical benefits to the operator.

The earliest recorded suggestions for use of computer for measurement and control (in real-time) application were made by Brown and Campbell in their paper in 1950. The paper contained the diagram, as shown in Figure 1.1 below. In this specific reporting the computer was used in both feedback and feed-forward loops. These scientists also suggested using digital computing elements (logics) for setting up the control functions.. The first digital computer developed specifically for control (in real-time application) was for airborne (military) operation, and in 1954 a **digitrac** digital computer was successfully used to provide an automatic flight and weapons control system.

### Figure 1.1

*The proposed use of computer in measurement and control*

Late 1950s itself saw the application of digital computers in industrial measurement & control for the purpose of process control. The first industrial computer control system, called RW – 300 system (of Ramo-Wooldridge Company) was installed at Port Arthur refinery of Texaco Company in Texas. This system was capable of providing closed-loop control. The RW-300 systems were later installed by a number of chemical industries during early 1960s to work as **supervisory control** systems. The logged information was used for steady-state optimization calculations to determine the set-points for standard analog controllers. These computers based systems were only indicative type; that means these did not control directly the movement of the valves or other final control elements.

### Figure 1.2

The picture of Ramo-Wooldridge (RW-300) computer used in process control and data logging

The first direct-digital control (DDC) computer system developed and operated for process monitoring and control was Ferranti Argus 200; a large system with a provision of 120 control loops and 256 measurement inputs. The architecture of this computer system has ferrite core memory storage system (it replaced the rotating drum as used by the RW – 300 computers).

Computers are now extensively used for measurement and control in process and manufacturing industries. It has brought not only new possibilities but also new challenges to measurement and control engineers. In the following texts and diagrams of these chapter basic elements, hardware and software of computer based measurement and control systems have been discussed.

## **1.2 Role of computers in measurement and (process) control**

The development of digital computer technology has, extensively increased the use of computers for measurement and control application. The basic objective of computer based measurement and control is to acquire the information from field devices (input), and compute a logical decision to manipulate the material and energy flow of given process in a desired way to get optimal output. The expectations from a process computer compared to a general purpose computer is primarily in terms of response time, computing power, flexibility and fault tolerance, which are need to be rigid and reliable; moreover, the control of the process has to be carried out in real-time. Other difficulties encountered, mostly for process computers is to provide a solution to the problem of complexity, flexibility, and geographical separation of process elements (plant equipment) which are to be operated in a controlled manner.

Digital computer control applications in the process industries may be of passive or active type. Passive application involves only acquisition of process data (data acquisition / data logging) whereas active application involves acquisition and manipulation of data and uses it for (real time) process control. The passive application deals predominantly with monitoring, alarming and data reduction systems, as shown in Figure 1.3. The process data, after being acquired (measured) on-line, is sent to the data acquisition computer through interface module. The smart instruments (smart sensors, smart transmitters and smart actuators, the final control element), with embedded computer help operator to receive real-time process measurement information and automatic transmission in required form for further processing by the process control computer. The smart instruments ensure that the actuator, transmitter or sensor function according to the requirement of the user.

### **Figure 1.3**

Digital computer use limited to passive application; used only for data acquisition / data logging

The major application of digital computers is in process control and plant optimization. Computer control systems, once prohibitively expensive, can now be tailored to fit most industrial applications on a competitive economic basis. The advances in the use of computer control have motivated many and changed the concepts of the operations of industrial processes. Video display terminals now provide the focus for operators to supervise the whole plant from a control room. Large panel of instruments, knobs and switches are replaced by a few keyboards and screens. Control rooms are now much smaller and fewer people are required to supervise the plant.

Process control computers now have the capability to implement sophisticated mathematical models. Plant managers and engineers can be provided with comprehensive information concerning the status of plant operations to aid effective operation. With the use of microprocessor-based instruments and new emerging techniques, it is possible for automatic tuning of controller parameters for best operating performance. The expert systems and advanced control techniques such as model based predictive control, are being applied with the help of computers for optimization of the process operation.

### **1.3 Basic components of Computer Based Measurement and Control System**

The basic components are:

- Measurement and Data Acquisition
- Data conversion and scaling and checking
- Data accumulation and formatting
- Visual display
- Comparing with limits and alarm raising
- Events, sequence and trends; monitoring and logging
- Data logging and Computation
- Control actions

#### **Figure 1.4**

Digital computer used for process control; note the use of ADC and DAC for computer to Input and output matching.

A block diagram of computer based process control system is shown in Figure 1.4. As shown in Figure 1.4(a), the controlled variable which is the output of the

process, is measured as a continuous electrical signal (analog), and converted into a discrete-time signal using a device called Analog-to-digital-converter (ADC). This digital signal is fed back to a comparator (digital) and compared with the discrete form of the set point, which is the desired value, by the digital computer; this produces an error signal  $e$ . An appropriate computer program representing the controller, called control algorithm, is executed which yields a discrete controller output. The discrete signal is then converted into a continuous electrical signal using a device called Digital-to-analog-converter (DAC), the analog signal is fed to the final control element. This control strategy is repeated at some predetermined frequency (time division multiplexed with other control loops and other associated activities) to achieve the closed-loop computer control of the process. Figure 1.4(b) is a block diagram of the computerized control system explained above.

### **Case study: Computer based control of a hot-air-blower**

#### **Figure 1.5**

A hot air blower system – example process taken up for computer based control

The figure 1.5 above is the schematics of a process where a centrifugal fan blows air over a heating element and into a tube. The hot-air temperature at the output is measured and by say, a thermocouple, which, through signal conditioner, generates a proportional voltage signal to temperature. The output temperature in this process may be increased or decreased by varying the heater current. The air-inlet valve opening and closing for flow of air into the blower is adjusted by means of a reversible motor. The motor operates at constant speed and is turned on or off by a logic signal applied to motor on / off control.

#### **Figure 1.6**

A hot air blower system – controlled using computer based system

Figure 1.6 above is the general schematic diagram of the process discussed above being controlled by a Computer based mechanism. The information regarding the measured value of air temperature and fan inlet valve position is obtained in the form of analog signal. An analog-to-digital converter is used to convert the analog signal into digital signal before it is fed to the computer. The

status of fully open or fully closed position of the fan inlet valve is obtained in the form of digital signals. For the output generated by the computer, digital -to-analog converter is used to send control signal in analog form to the motor control. The block diagram of the above system showing the control portion through computer is in Figure 1.

### **Figure 1.7**

A hot air blower system – Block diagram of the control system

## **1.4 Architecture – Computer based Process Control System**

Computer-aided Industrial Process can be classified on the basis of their architecture under one or more of the following:

1. Centralized Computer Control
2. Distributed Computer Control
3. Hierarchical Computer Control

### **1.4.1 Centralized Computer Control**

The early digital computer based control had the following drawbacks:

- Low speed magnetic drum memory, slow speed processors
- Very small memory size
- Programming done in machine language
- Inadequate knowledge of operator in computer technology
- Limited knowledge of supplier on trends and technology
- No maintenance support, limited spares support
- Poor reliability of computer hardware and software, etc

The centralized computer based process control system comprised of large computer system with huge space and power consuming type magnetic core memory, wired-in arithmetic and logical functions (gate logics); mostly done to improve the speed of operation.. But the system was expensive due to high cost of core memory and additional electronics used in the system. To justify the high cost, every possible control functions, including both supervisory and DDC, were incorporated in a single computer system. These were popularly known as the *central or mainframe computer*.

The use of centralized computer control systems also had problems of providing expensive communication systems for bringing in the (field) signals to the

centralized computer location; and output control signals to the field devices (valves, motors, actuators etc.). Electrical noise problems for large distance communication of signals was a major cause of process interruptions due to sudden computer stoppages leading to complete stoppage of plant/process and, as a consequence, resulted in losses and poor quality products..

#### **1.4.2 Distributed Computer Control Systems**

With the advent of microprocessors and microcomputers, distributed computer control architecture became very popular because such systems were capable of tackling the problems and limitations of centralized computer control system were removed. While the technology and application of distributed control system has been dealt with wide details in subsequent chapters, it is worth mentioning here that the work of monitoring and control of the industrial processes is not divided by functions and allocated to a particular computer; instead, the total work is divided up and spread across several computers. Since industrial processes are geographically located over wide area, it is essential that the computing power required to control such processes be also distributed and more emphasis be put to locations where major (control) activity takes place; this limits the data flow to a single sink and instead ensures continuation of operation of the plant even if there are failures at some sub systems. This type of physical distribution of digital computer based control is also known as Distributed Digital Control (DDC); refer Figure1.8 below.

#### **Figure 1.8**

##### Architecture of Distributed Digital Control (DDC)

Foxboro's TDC 2000 system was the first, and truly distributed computer control system; this was introduced as an alternative to the not so popular and unreliable centralized computer control system. This distributed computer control system comprised of a set of small, widely distributed computer systems containing one or more microprocessors, each of them controlling one or more loops. All of these computers were connected by a single high speed data link that permitted communication between each of the microprocessor-based systems with centralized operator station. Figure 1.9 below illustrates the concept of distributed computer control system as has been incorporated in Foxboro TDC 2000 DCS.



## Figure 1.9

Foxboro TDC 2000 Distributed Control System; schematic diagram

### 1.4.3 Hierarchical Computer Control Systems

As the name implies, in this type of Systems there is hierarchy of computers connected on a network with each performing distinct functions. In this type of control, the upper level computers depend on lower level devices for process data, and the lower level systems depend upon the higher level systems for more sophisticated control functions such as overall plant optimization.

A popular 5-level automation hierarchy of a computer integrated industrial manufacturing plant is shown in Figure 1.10 below. Here, Level 0 is the lowest level; the field instrumentation is installed for the measurement of process parameters. This level, would forward the measured values (data) to Level 1 for process control functions. At this level, functions such as process monitoring and control, inter process operation and monitoring, system coupling, etc. are performed by the computer installed at this level. At the Level 2, supervisory functions are implemented. These include data collection and logging, process optimization, etc. The mathematical models of the process efficiently take care of overall process optimization. Level 3 is the plant (management) level where functions such as plant resource allocation, production planning and scheduling, maintenance scheduling, production accounting, etc are done.

## Figure 1.10

Five levels of automation hierarchy of a (hierarchical) computer based process control system

The production schedule is prepared at Level3 computer based on management inputs (requirements) such as sales orders, stock level, selling cost, profit margins, operating cost, scheduled maintenance plans for production units, etc. This information is communicated down the line to the supervisory level (Level2) computers. At level 2 the computed set-points for various parameters to meet the above production schedule are passed on to the process controllers at level 1. These computations are done based on product recipe and operation sequences programmed and stored in the database maintained at this level. Computers at level 1 take requisite control actions to maintain the process conditions based on set points.

The monitoring and recording of all the plant are done by computers at Level 3; this include plant/process parameters and various events, alarm conditions, production and quality issues and selectively (event based) transfer these to the corporate level (the Level 4) for management information (MIS) purposes.

A schematic diagram of a hierarchical Computer Control system using the 5 level of automations hierarchy for an industrial process is shown in Figure 1.10 above. As may be seen in the figure above, the hierarchical systems involve some form of distributed network and hence most systems and therefore such systems may be termed as a mixture of hierarchical and distributed computer control system.

#### **1.4.4 Tasks of computer control system**

Computer based automatic monitoring and control system of a process plant is generally concerned with large number of variables operating under a wide range of process dynamics. The process algorithm therefore requires the development of large number of complex functions which work on a large number of widely scattered actuators of various types, known as final control elements, based on multiple inputs to the computer as process parameters.

#### **Figure 1.11**

Schematic diagram of a process with both feedback and feed forward control with tasks of the computer based control well defined.

An industrial plant need to meet the production demands while ensuring the quality of the products and safety of the plant's resources. The productivity associated with lowest production costs has is a important factor as well. While such activities should be catered by the computer based system it should also work as control *system enforcer* in which the computers at various levels are synchronized to carry out respective jobs and communicate in a network to keep units of the plant production system operating at some optimal level.

The above schematic diagram (Figure 1.11) shows the process being monitored and controlled with multiple process physical parameters (pressure, temperature, flow etc.) as inputs to computer system leading to multiple (manipulated) outputs from the computer system( t final control elements, like valves etc.) to maintain the optimum control on the process. As may be seen, in this particular case of computer control, the tasks of the feedback control system may be through software based controllers (say PIDs) and the feedforward control done through

computer mathematically modeled process simulators.

#### **1.4.5 Task listing of computer based control system**

The readers may refer to the Figure Fig. 1.10 above; the tasks carried out by each level in the automation hierarchy are as under:

##### **Field Level (Level-0)**

- Measurement of process parameters, signal conditioning etc. if necessary, and transmission of field parameters to the control level (Level-1) computer control systems.

##### **Control Level (Level-1)**

- Systems at this level maintain direct control of the plant units under their cognizance, detect emergency condition in these units and take appropriate action.
- Undertakes system coordination and reporting jobs by collecting information on unit production, raw material consumption, and energy consumption; transmits to higher level computer (Level-2). Programming part of operator's human machine interface (HMI) done at this level.
- Takes up reliability assurance activities by performing diagnostics on the various control equipment; this also helps in detecting the faults and maintaining the standby system if connected to the system.

##### **Supervisory Level (Level-2)**

- This level enforces the control on the system by responding to any emergency condition at its own level; also optimizes processes under its control as per established production schedule and carry out all established process operational schemes or operating practices for the processes.
- The coordination of the plant operation is taken up for here for data reporting; this level collects and maintain process/production database. The records for inventory and raw material are maintained at this level; monitors on the energy consumption by units under its control.
- This level is also the one where communication with the higher and lower level computer systems are coordinated.
- The reliability assurance part of the job performs diagnostics on the various control equipments to detect the fault and keep updating hot-backup (standby) system if connected in the hierarchy.

### **Plant Level (Level-3)**

This level undertakes the production planning and scheduling job by preparing immediate production schedule under its area of control.

The production cost optimization function is taken up by modifying the production schedule based on inputs received from lower levels; the energy consumption and optimization of energy use is manipulated at this level.

The plant coordination and operational data reporting jobs which include preparing production reports, maintenance of plant inventory about material and energy usage, maintaining communications with the higher and lower level computers, operation related data collection and off-line analysis for future prediction and usage, providing services to the operator's human-machine interface (HMI) are taken up at this level.

Under reliability assurance activities, the diagnostics on the various control equipment to help in detecting the fault and keeping the standby system live is taken up at this level

### **Management level (Level-4)**

- The core area of activity at this level involves management tasks; under Sales and Marketing the activities taken up are customer order management, order booking, and transferring order information to plant level (Level – 3) computers. Market forecasting and market intelligence, customer database management, market survey are the other activities of this level.
- Under finance and accounting the logging and monitoring of company's sales and expenditures, annual accounting, profit and loss account for the management information etc. are undertaken

## **1.5 Human Machine Interface (HMI)**

The Human-Machine Interface is technically where the human and the machine may interact. It is the area of the human and the area of the machine that interact during a given task. Interaction can include touch, sight, sound, heat transference or any other physical or cognitive function. The goal of human-machine interaction engineering is to produce a user interface which makes it easy, efficient, and enjoyable to operate a machine in the way which produces the desired result. This generally means that the operator needs to provide minimal input to achieve the desired output, and also that the machine minimizes

undesired outputs to the human

HMI for process monitoring and control provides the historical review, trending, storage of process conditions, and maintenance/updating of any control elements (viz. computer hardware and software systems, communication system, etc.).

The standard software packages may have the following display features:

- Plant mimic diagram of plant/process overview (Figure 1.12 below)
- Alarm overview presenting information on the alarm status of large areas of the plant
- Multiple area displays presenting information on the control system
- Loop displays giving extensive information on the details of a particular control loop or group of control loops

HMI devices consist mainly of the following components

- Display unit (CRT)
- Keyboard
- Input unit
- Printing unit
- Control Panel/desks, mimic board/panel
- Recorders

An improperly designed man-machine interface (MMI) without consideration of human capability, background and grasping power, may lead to confusing presentations of information with illogical relationships forcing humans to commit errors resulting in system inefficiency or even failures. We tend to dismiss these errors, but they may be due to mismatch between operator and machine (MMI) or operator and task, resulting from one or more of the following reasons:

1. Ineffective dialogue structure
2. Ineffective display presentation and linkages
3. Delay in deciding the control actions to display the required page
4. Confusing displays due to overcrowding of information, ineffective information coding
5. Untrained operator
6. Delayed feedback on control actions
7. Ineffective communication means within control center with other level control centers

## Figure 1.12

An HMI device displaying the plant mimic diagram; Picture courtesy Wienview

Therefore, computer system designer should consider human s as integral and indispensable part in the design of MMI at each stage. MMI systems, dialogue structures, information coding and presentation, etc. must consider the end users and operators who operate the system. This will result in accessibility of the system after it is installed, and the users/operators will exploit its worth to the maximum in safe and optimal operation of the process under control, continuously. With the availability of the 4<sup>th</sup> generation computer programming languages (4GL) software such as GUI, it has now become very easy to design a user friendly MMI.

### 1.6 Hardware for Computer based process control system

A general purpose digital computer with adequate hardware provisions can be used as an industrial process (real-time) computer control. Besides, to make it suitable for measurement and control purpose, the digital computer should have additional features like ability to communicate efficiently and effectively with plant and operating personnel. It should also be capable of rapid execution of tasks (algorithms) for real time control actions. With the advancement in technology and development of microcomputers and minicomputers, these digital computers may be used for large industrial process control applications with up to several thousand input/ output (I/O) points.

#### 1.6.1 Architecture of general purpose computer

The four basic components of a general computer are -.

- Central Processing Unit (CPU)
- Storage section (memory)
- Input/ output (I/O) section and
- Bus Interface

## Figure 1.13

Block diagram of a general purpose computer and picture of an actual CPU

Figure 1.13 above shows the diagram of a general purpose computer system;

Figure 1.14 below is the schematic diagram of the same. All the physical components of this are termed as *hardware*. The programmer has to write a set of instructions to make these physical devices to perform specified functions; such instructions are called *program or software*. The hardware components work as per instructions of software; without software (programming) the hardware simply cannot work.

### Figure 1.14

Schematic diagram of a general purpose computer

**The Central Processing Unit (CPU)** is the main unit inside the computer (sometimes called the heart of the computer). This unit is responsible for all events inside the computer. It controls all internal and external devices, performs arithmetic and logic operations and consists of control unit, arithmetic logic unit (ALU), temporary (primary storage) and general purpose registers. The control unit continually supervises and controls the operations/activities within the CPU (refer Figure 1.15 below). The operations of a processor are controlled by instruction set of this processor. The instruction set is "hard wired" in the CPU and determines the machine language for the CPU. Processors differ from one another by the instruction set.

### Figure 1.15

Block diagram – central processing unit

**The arithmetic logic unit (ALU)** is the fundamental building block of a computer and is the part where actual computations take place. It consists of circuits which perform arithmetic operations (e.g. addition, subtraction, multiplication, division) and logical operations (AND OR NOT etc.) over data received from memory and capable to compare numbers. While performing these operations the ALU takes data from the temporary storage area inside the CPU named registers. Registers are a group of cells used for memory addressing, data manipulation and processing. Some of the registers are general purpose and some are reserved for certain functions. It is a high-speed memory which holds only data for immediate processing and results of this processing. If these results are not needed for the next instruction, they are sent back to the main memory and registers are occupied by the new data used in the next instruction.

## Figure 1.16

Schematic representation of Arithmetic Logic Unit (ALU)

The **word length** used by the computer is important both in ensuring adequate precision in calculations and also, in allowing direct access to a large area of main storage within one instruction word. It is always possible to compensate for short word lengths, both for arithmetic precision and for memory access, by using multiple word operations. But, the disadvantage is that it increases the time for the operations. The word length is governed by the length of data bus. The amount of main storage directly accessible is also influenced by the number of address line provided on the input/output interface.

Another important aspect of information sharing within a CPU is the **Addressing mode**. The addressing modes are the ways how architectures specify the address of an object they want to access. In general purpose register type machines, an addressing mode can specify a constant, a register or a location in memory.

**Storage** - The main function of storage device is to store data and instructions (programs). The most elementary unit of stored information is the bit (a 0 or 1) value and a byte (consisting of 8 bits) representing a character of the information or data. The storage capacity of a computer is expressed in terms of certain multiples of a byte as kilobytes, megabytes, gigabytes, terabytes as it is in metric system

For economical and technological reasons storage devices come in many sizes, speed and costs. Storage devices range from inexpensive low-capacity, slow speed device to larger, more expensive, faster ones suitable for permanent storage of the information of, in this discussion, large process industries. The storage devices store two distinct types of information: data and instructions (programs). They are of three types:

- Main storage or immediate access of storage (IAS)
- Auxiliary or secondary memory storage
- Cache memory

The **main memory** (also called primary memory) storage is a high-speed random access memory (RAM) which is volatile in nature, which means, it keeps the data/ information as long as power is available to the computer. As soon as



power is off, the content of the memory is erased (removed). It stores information or program which is required for execution. The operation of main memory is very fast. RAM (random access memory) permits both read and write operations by the CPU. Another kind of memory, which CPU can read but cannot write or change, is called ROM (Read Only Memory). Variations that can be reprogrammed by off-line devices are called PROM (programmable ROM or EPROM (Erasable Programmable ROM)). The use of ROM has eased the problem of memory protection to prevent loss of programs through power failure or corruption of memory by malfunctioning of the software.

### Figure 1.17

Picture of Random Access Memory (RAM)

The **auxiliary memory** storage (such as tape or disk) is non-volatile in nature that means, it keeps data, information, program, or instructions even after the power is off. These devices provide bulk storage for programs or data, which are required infrequently at a much lower cost than the high-speed main memory. But, it has disadvantages of taking much longer access time and they need for interface boards and software to connect to the CPU. Auxiliary storage devices operate asynchronously to the CPU and care has to be taken in deciding on the appropriate transfer technique for data between the CPU, fast access (main) memory and the auxiliary storage.

### Figure 1.18

The concept of cache memory

An additional storage part, known as **cache memory** (Figure 1.18 above) is also used in the process control computers for improvements in performance and utilization. Cache memory is an auxiliary memory that provides a buffering capability by which the relatively slow and ever-increasingly large main memory can interface to the CPU at the processor cycle time in order to optimize performance. It is a high-speed storage that is much faster than the main storage, but extremely expensive as compared with the main storage. Therefore, only relatively small caches are used.

**The input/output (I/O) interface** is the sub-system through which the CPU

communicates with the outside world. Through these devices the Human Machine Interface (HMI) for communication between the CPU and displays and the CPU and other peripheral devices such as printers, external storage, keyboards, mouse etc. interface. I/O interface is one of the most complex areas of a computer system because of the wide variation in the rate of data transfer and wide variety of devices which have to be connected. The I/O devices of process control computers are divided into three types:

- Operator IO
- Process IO
- Computer IO

A schematic diagram showing interfaces of computers for process control applications system are shown in Figure 1.19. All the devices here share the same interface bus system and hence the CPU treats all devices with equal priority.

### **Figure 1.19**

Schematic diagram of a process control computer interfaced with various field devices.

**Operator IO Devices** communicate with the operators; process operator use devices such as keyboards, push buttons, thumb switches, etc. to input data or command to the computer and they receive information from the computer via devices such as VDU (Visual Display Unit), LED (light-emitting-diode) numerical displays, pilot lights, etc. computer operators and program developers (programmers) use computer console to communicate with the computer.

**Process IO devices** communicate directly between CPU and all plant devices such as sensors, limit switches, tachometers, encoders, etc. for inputs and control valves, motor starters, stepping motors, etc. for output. The plant devices are connected to the computer through ADC (analog-to-digital converters) and DAC (digital-to-analog converter) subsystem to convert them into analog or digital signal as the case may be.

**Computer IO devices** directly communicate with the CPU for data and information exchange with the peripheral devices.

### **Bus Interface**

Bus Interface is an electronic pathway (media) in computer based system that provides a communication path for data to flow between the CPU and its memory and peripherals and amongst the CPUs connected to the computer system. (Refer to Figure 1.14 above). A bus contains one wire for each bit needed to specify the address of a device or location in memory, plus additional wires that distinguish among the various data transfer operations to be performed. There are address bus, data bus and control bus; there may be a status bus too. These are normally confined to inside the computer chip for data and information movements and also available to outside world to expand the power of the computer system. A bus carries electrical signal and the wires may be tracks on a printed circuit board or in the form of a ribbon cable. This printed circuit board or ribbon can be plugged into the slots provided on the computer board. A bus can transmit data in either direction between any two ends provided in the computer (bi-directional).

On a microcomputer, the bus is usually called an expansion bus because its design determines the degree to which the minimum configuration of the system can be expanded with regard to memory, processing speed, graphics capability, and the peripheral support. The expansion bus is the collection of wires, paths, connectors, and controllers responsible for distributing the data and instructions from the microprocessor to the peripheral expansion cards. Slots connected to the bus provide places to plug those cards in, and the bus then provides a mechanism for communicating with them.

With increased use of computers for process control applications and other purposes, various standards were introduced. Following are the common expansion buses which were introduced with IBM - compatible PCs (personal computers):

- S-100 bus
- ISA (Industry Standard Architecture) bus
- ISA-AT (Advanced Technology) bus
- MCA (micro-channel Architecture) bus
- EISA (Extended Industry Standard Architecture) bus
- NU-bus

**Note:** Readers may refer to any standard book on microprocessors / personal computers to get more details on these buses

## 1.7 Interfacing computer system with process

There are a wide variety of instruments and actuators (sensors/ transducers)

which are connected to process or plant for measurement and control of process parameters such as temperature, flow, pressure, level, speed, etc. In a computer based process control system, it is required to convert these process parameters, which are physical quantity (analog) to a digital (electrical) signal pattern which the computer can understand. All the sensors (instruments) should have, therefore, standard interface (compatible to host computer) to achieve this conversion. The field instruments (or sensors) send measured data four categories:

**Analog Quantities;** Thermocouples, strain gauges, flow meters, level sensors, etc. generate measured outputs as analog quantities in the form of milli-volts (mV) or milli-amperes (mA). The values of measured quantities are usually scaled to 0 to 5 V, 0 to 10 V, -5 to +5 V, -10 to +10 V, 4 to 20 mA or 0 to 20 mA. Analog quantities are continuous variables and have to be both sampled and converted to a digital signal. The mV or mA signals are amplified and fetched to the computer after converting these analog signals into digital signal.

**Digital Quantities;** these are process events such as (on/off) operation of a limit switch, open or closed contacts, a valve( in open or closed position), a switch in power on or off position, a relay in open or closed condition, etc. These statuses (on/off, open/close) are sensed in form of digital quantities. These digital quantities can be either binary (0/1) or a Binary Coded Decimal (BCD) or in other formats. Digital quantities are directly sent to the computer without any conversion.

**Pulses or pulse rates;** these may be outputs (or inputs) of some measuring instruments such as flow meters, stepper motors as controllers, valves, a motor on or off, etc.

**Telemetry;** this is a mechanism of transmitting a measured process quantities to a convenient remote location or to multiple locations, in a form, suitable for displaying, recording or actuating a process. The use of telemetry system makes it possible to group several instruments in a centralized room to enable the operator to have a complete picture of the plant status. The increasing use of remote outstations such as in electrical substations, power generation units, data related to mining operations, hazardous areas etc. has made telemetry a convenient option. The data may be transmitted by a wired or wireless method.

There are a variety of interface cards which have been developed and added to the computer system to connect to different measurements inputs of process parameters; these are put to signal conditioning to convert to appropriate signal capable of interfacing with digital computers. The interfaces are:

- Analog interfaces
- Digital interfaces
- Pulse interfaces
- Real-time clock
- Standard (bus) interfaces

**Analog interfaces;** these interfaces take up the continuous (time varying) type analog inputs. The interfacing hardware ensures compatibility of the incoming (or outgoing) signals to and from digital computer. The popular analog interfaces applied with digital computer are:

- Analog-to-digital converter (ADC)
- Digital -to- analog converter (DAC)
- Multiplexing devices
- MODEM

### **Analog-to-digital converter (ADC)**

Figure 1.20

An 8-level (3-bit) ADC coding scheme

An analog-to-digital converter (abbreviated ADC, A/D or A to D) is a device that converts a continuous quantity to a discrete time digital representation. An ADC may also provide an isolated measurement.

Typically, an ADC is an electronic device that converts an input analog voltage or current to a digital number **proportional** to the magnitude of the voltage or current. However, some non-electronic or only partially electronic devices, such as rotary encoders, can also be considered for the purpose of ADCs. The digital output may use different coding schemes. Typically the digital output will be a two's complement binary number that is proportional to the input.

The **resolution** of the converter indicates the number of discrete values it can produce over the range of analog values (span). The values are usually stored electronically in binary form, so the resolution is usually expressed in bits. For example, an ADC with a resolution of 8 bits can encode an analog input to one in 256 different levels ;( $2^8 = 256$ ). The values can represent the ranges from 0 to 255 (i.e. unsigned integer) or from -128 to 127 (i.e. signed integer), depending on the application.

Some of the popular method of analog to digital conversion are Direct conversion (Flash) ADC, successive approximation ADC, ramp compare ADC, integrating ADC etc.

### **Digital-to-Analog converter (DAC)**

*Digital-to-analog conversion* is a process in which signals having two defined levels or states (digital) are converted into analog signals (theoretically infinite number of states). A common example is the processing, by a modem, of computer data into audio-frequency (AF) tones that can be transmitted over a twisted pair telephone lines. The circuit that performs this function is a *digital-to-analog converter (DAC)*

#### **Figure 1.21a**

An 8-bit Digital to Analog Converter (DAC) circuit using R-2R network

#### **Figure 1.21b**

Functional diagram of an 8-bit Digital to Analog Converter (DAC)

ADC and DAC devices can be classified as unipolar or bipolar, depending on their voltage range capability. These are also classified according to binary code used to represent numbers, their number of bits of resolution (8, 10, 12 bits), and the technology and circuit involved in fabricating these devices. A typical application of ADC and DAC used for interfacing analog signals to a digital computer controlled process is shown below in Figure 1.22.

#### **Figure 1.22**

ADCs and DACs connected for interfacing analog signals to and from computer in process control

**Multiplexing (MUX)**; it is the process of sending multiple signals or streams of information on a carrier at the same time in the form of a single, complex signal. At receiver end, the multiplexed signal is de-multiplexed to recover all the

multiplexed signals. The main reason of multiplexing is to ensure efficient use of the full bandwidth of the communication channel by means of lower transmission cost.

The 3 different methods of multiplexing, which is commonly used for industrial application are:

- Space Division Multiplexing
- Frequency Division Multiplexing
- Time Division Multiplexing

Space Division Multiplexing (**SDM**) – **this is the method of providing** multiple fixed bandwidth channels by multiple physical paths (i.e., pairs of wires or optical fibers). An example of SDM is the use of a 25-pair cable to carry the information of 25 individual sensors from the field premises to one the local control station of the plant. In actual practice, hundreds of twisted pair wires, coaxial cables, and optical fiber cables can be grouped to for a larger diameter cable.

### Figure 1.23

FDM, with three signals to three users sharing the same bandwidth

**Frequency Division Multiplexing (FDM)**; here a higher bandwidth channel is divided into multiple individual smaller bandwidth channels. Signals on these channels are transmitted at the same time but at different carrier frequencies. As may be seen in Figure 1.23 above, each transmitter modulates its source's information into a signal that lies in a different frequency sub-band (like transmitter 1 generates a signal in the frequency sub-band between 92.0 MHz and 92.2 MHz). The signals are then transmitted across a common channel. At the receiving end of the system, bandpass filters are used to pass the desired signal to the appropriate user and to block all the unwanted signals.

**Time Division Multiplexing (TDM)**; this is a method of putting multiple data streams in a single signal by separating the signal into many segments, each having a very short duration. Each individual data stream is reassembled at the receiving end based on the timing.

### Figure 1.24

Example of TDM showing three channels multiplexed / demultiplexed and transmitted / received

The circuit that combines signals at the source (transmitting) end of a communications link is known as a **multiplexer**. It accepts the input from each individual end user, breaks each signal into segments, and assigns the segments to the composite signal in a rotating, repeating sequence. The composite signal thus contains data from multiple senders.

At the other end of the long-distance cable, the individual signals are separated out by means of a circuit called a **demultiplexer**, and routed to the proper end users. A two-way communications circuit requires a multiplexer / demultiplexer at each end of the long-distance, high-bandwidth cable

### **Figure 1.25**

Schematic diagram of modems connecting two remotely placed computers via conventional telephone network.

**MODEM** – This device transmits data between computers, workstations and other peripheral devices interconnected by means of conventional communication lines supporting analog transmission. Modem transforms (modulate) data from a digital device to an analog form which is suitable for transmission on (analog) lines. Since, in general, the data flows in both direction, modems are also able to receive an analog signal from some remote device and restore it back (by demodulation) to its original digital form (as shown in Figure 1.25 above).

### **1.8 Economics of computer based system for industrial application**

Till the advent of microprocessors and microcomputers, computer based process control was very expensive. A strong justification was required for using computer based process control system in place of conventional system. Computers were used for control purposes in only some industrial applications that required complex sequencing and processing. After the advent of microprocessors and microcomputers and their wide spread availability, the cost of computers have now drastically reduced and at the same time computers have become more powerful. Today, the application of computer controlled system is justified automatically because of its low cost, its capabilities to handle large complexity of industrial processes and high returns (immediate payoffs) from



such systems.

### **1.8.1 Advantages of computers in measurement and control**

Some of the major advantages of using computers for measurement and control application area;

- Computers ensure the repeatability in the product quality that is essential in manufacturing plants.
- It permits flexibility to modify the sequencing and control procedures to provide for the manufacture of a different product and frequent changes in product specification. It maintains a data base containing the product recipe and thus is easy to change to a new recipe quickly and reliably.
- Use of computers increases the productivity of the plant significantly by ensuring greater plant availability.
- It provides increased understanding of the behavior of the processes.
- It helps in reduction in dead time of batch operation.